

Maude Boutin

<https://www.artstation.com/maudeboutin>

maude@maudeboutin.com

EDUCATION

B.A. Arts, Technology, and Emerging Communications
Concentration in Animation & Games

3.9 GPA
May 2023

The University of Texas at Dallas

TECHNICAL SKILLS

- Proficient in Maya, Procreate, Photoshop
- Experienced in Unreal Engine 4, Unity, Mudbox, After Effects, Final Cut Pro
- Learning Unreal Engine 5, Substance Painter, Adobe Substance Designer

LANGUAGES

English: native

French: fluent

PROJECTS

TOBOR Quest, Video Game

Art Lead

August – December 2022

- managed a team of 15 artists and ensured the overall artistic vision for the game was maintained
- communicated and coordinated multifunctional department activities
- utilized GitKraken to implement art into a department-wide game repository
- utilized Maya, Unity, and Substance Painter

A Step into the Paper Tower, Virtual Reality Animated Short

Environment Artist & Marketing Lead

August 2022 – Present

- proxy, model, and surface a VR-ready interior environment
- collect behind the scenes content and create designs/videos for media platforms
- utilize Maya, Unreal Engine 5, and Substance Painter

Bad Timing, Animated Short

January – May 2022

Character Modeler & Surfacing Artist

- proxied & modeled 4 pipeline-ready characters and surfaced 1 character in 15-week deadline
- implemented director feedback week to week
- operated in pipeline to facilitate optimal workflow during production
- utilized Maya and Photoshop

Drosera, Animated Short

3D Prop Modeler, Surfacing Artist & Environment Wrangler

May – August 2022

- proxied modeled, and surfaced pipeline-ready assets to facilitate multidepartment workflow
- managed scene assembly and ensured departmentwide set dressing was properly implemented
- utilized Maya and Photoshop

WORK EXPERIENCE

Soul Machines

Marketing Intern

June – August 2022

- created a motion graphics animation explaining their AI technology system and its benefits in the Metaverse using After Effects, featured on website
- concepted designs and created final assets in Photoshop and Illustrator for website rebranding

LEADERSHIP

Tri Delta, Sorority

Director of PR & Marketing

April 2022 – Present

- manage multiple social media platforms for community outreach through the creation of merchandise, videos, and graphics; boosted account engagement by 68%
- redesigned and established a style guide to define chapter's aesthetic

Animation Guild, Student Organization

Marketing Coordinator

August 2022 – Present

- collect content and manage social media platforms for community engagement

City of Allen

Head Lifeguard

Summer 2020 & 2021

- supervised & trained a team of lifeguards, responded to & led high-pressure situations, operated pool pumps & equipment